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Perturbation theory for Markov reward processes with applications to queueing systems.

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Consider a discrete time, discrete state Markov chain where a bounded reward $r(i)$ is obtained every time when the chain enters state i . The problem: If the transition probabilities and/or the reward function are perturbed to a certain amount, what will the change of the finite- horizon reward, the discounted infinite-horizon reward, the average reward and the total reward up to a random time be? Some easy to verify conditions are given which make the theorems concerned with the above questions better suited for applications e.g. in queueing theory.

Reviewer: [H.Daduna](#)

MSC:

- [60K30](#) Applications of queueing theory (congestion, allocation, storage, traffic, etc.)
- [90C47](#) Minimax problems in mathematical programming
- [90B22](#) Queues and service in operations research
- [90C31](#) Sensitivity, stability, parametric optimization

Cited in **1** Review
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Keywords:

[perturbation theory](#); [Markov decision processes](#); [reward function](#)

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