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**Edge detection by Helmholtz principle.** (English) Zbl 0988.68819  
J. Math. Imaging Vis. 14, No. 3, 271-284 (2001).

Summary: We apply to edge detection a recently introduced method for computing geometric structures in a digital image, without any a priori information. According to a basic principle of perception due to Helmholtz, an observed geometric structure is perceptually “meaningful” if its number of occurrences would be very small in a random situation: in this context, geometric structures are characterized as large deviations from randomness. This leads us to define and compute edges and boundaries (closed edges) in an image by a parameter-free method. Maximal detectable boundaries and edges are defined, computed, and the results compared with the ones obtained by classical algorithms.

**MSC:**

[68U99](#) Computing methodologies and applications  
[68U10](#) Computing methodologies for image processing

Cited in **3** Reviews  
Cited in **26** Documents

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